

# Tinkering at Home: Creating Equitable Engineering and Spatial Learning Opportunities for Latine Children and Families during the COVID-19 Pandemic

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## INTRODUCTION

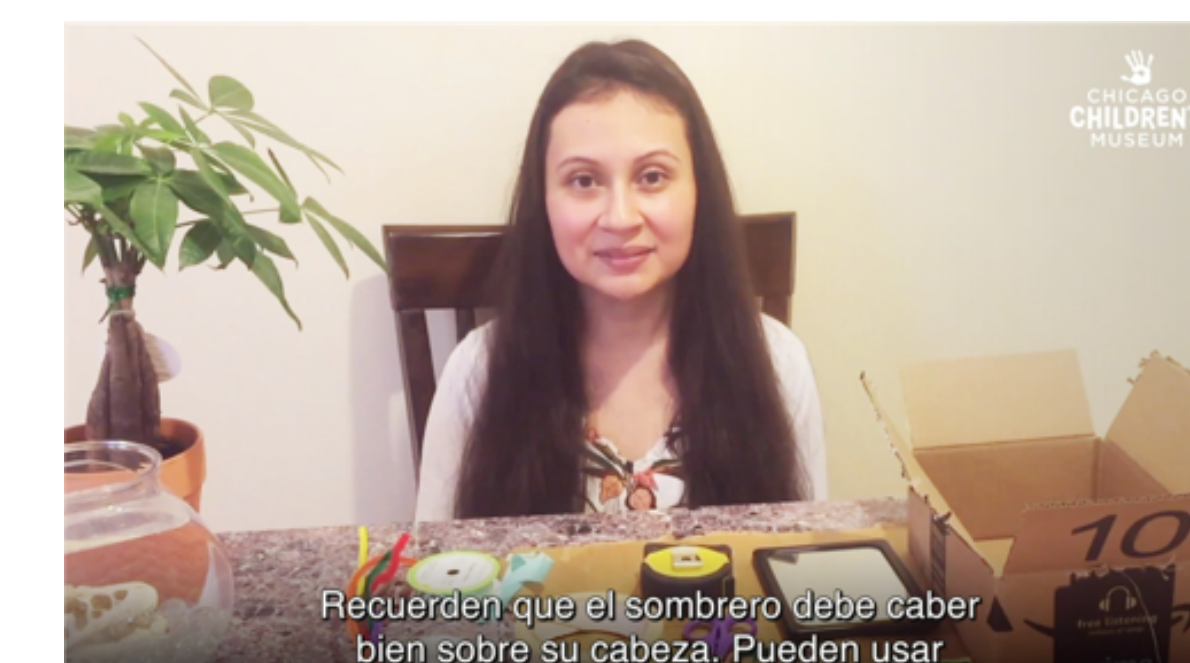
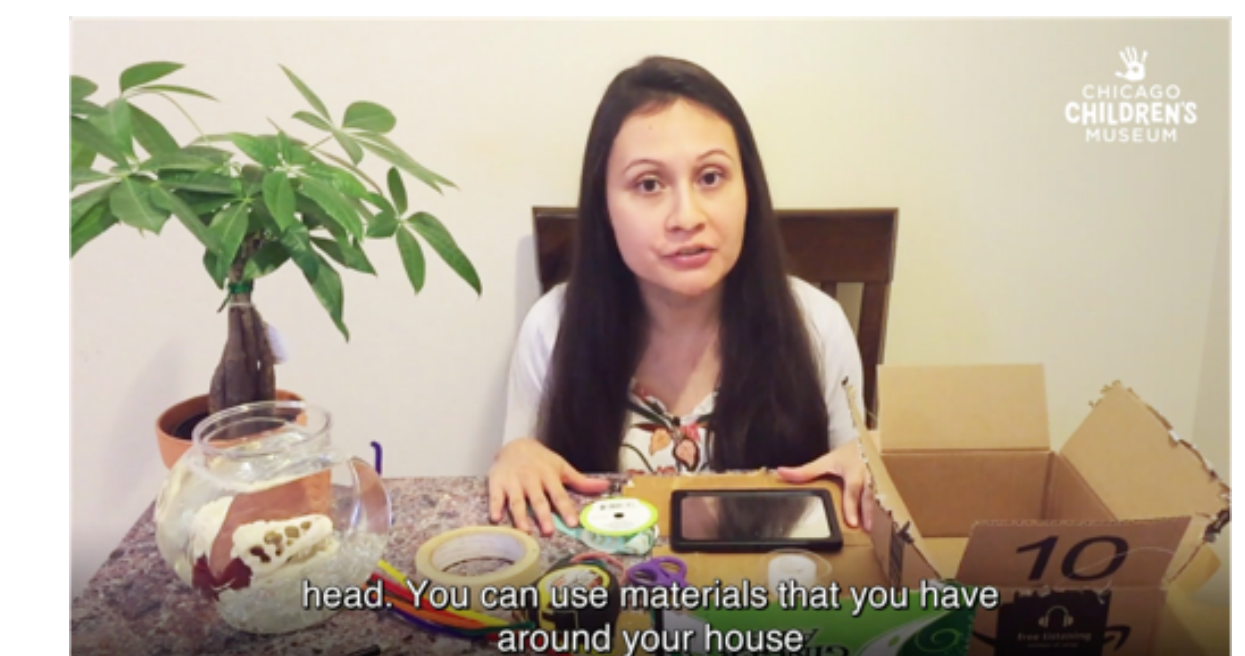
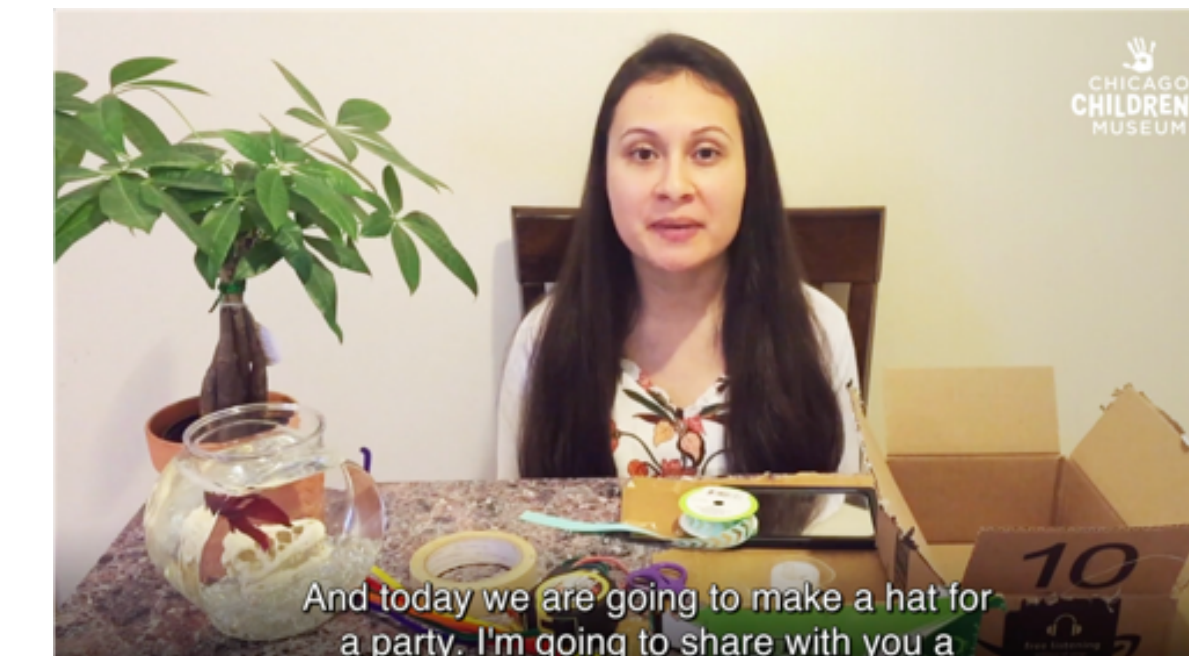
- Hands-on tinkering experiences can help promote more equitable STEM learning opportunities for children from diverse backgrounds (Bevan, 2017; Vossoughi & Bevan, 2014).
- Latine heritage families naturally engage in and talk about engineering practices during and after tinkering in a children's museum (Acosta & Haden, in press).
- We asked how the everyday practice of oral stories and storytelling could be leveraged during an at-home tinkering activity to support children's informal engineering and spatial learning.

## PARTICIPANTS

- 52 Latine parents and their 4-10 year old children ( $M = 7.69$ ; 23 girls, 29 boys)
  - 92% of parents were of Mexican heritage
  - Parent schooling ranged from 6-24 years ( $M = 14.57$ ,  $SD = 4.66$ )
  - 33% of parents reported speaking to their children in Spanish only, 62% spoke to their children in English and Spanish
  - 50% of families earned less than \$50,000 a year

## TINKERING VIDEO INVITATIONS

- We designed and recorded a video invitation in English and Spanish for an at-home tinkering activity that was framed with an oral story – to make a party hat out of everyday materials.
- The activity had two engineering challenges: (1) the hat had to fit on the child's head, and (2) the hat could not fall off when the child jumped up and down.



## PARENT-CHILD CONVERSATIONS DURING TINKERING

- Data collection occurred via Zoom. We provided tablets to families who did not have a web-enabled device.
- Families met with a bilingual researcher and were observed as they participated in the tinkering activity from their homes.
- Families used engineering and spatial language while tinkering:

**Parent:** "You wanna try it on?"

*Child tries on hat and it falls off.*

**Parent:** "What should we do to make it stick on top?"

**Child:** "Tape."

- Families used their prior experiences to create a story for their party hat:

**Child:** "It was a princess party."

**Parent:** "And then why did they ask you to make a hat?"

**Child:** "There was going to be a party."

**Parent:** "But was there going to be like a contest or something? Like today, what was happening in your classroom? Crazy hat day?"

**Child:** "Yes."

**Parent:** "Maybe at the party there was going to be a crazy hat contest and that's why they asked you to bring a hat."

## CHILDREN'S REFLECTIONS POST-TINKERING

- Children's reflections on their tinkering experience were elicited immediately after the activity and approximately two weeks later, with 100% of children participating in the follow-up.
- Children used engineering and spatial language in their reflections:

**"I wanted it to be a cone except it was super tall and long. So then we had to cut the bottom off so it would keep the shape but it would be shorter."**



## IMPLICATIONS

- Our study is informing the design of tinkering programs in *Tinkering Lab*, an exhibit at Chicago Children's Museum, and future online studies with Latine families and children.

